Ruizhe Zheng

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Education & Skills

Carnegie Mellon University: Pittsburgh, PA

- BS in Electrical & Computer Engineering, Minor in Computer Science
 - Cumulative GPA: 3.7;
 - Major Coursework:
 - **15-213:** Introduction to Computer Systems;
 - 17-214: Principles of Software Construction;
 - **15-440:** Distributed Systems;
 - 15-441: Computer Networks;
 - 15-410: Operating Systems Design and Implementation;
 - 15-411 (Ongoing): Compiler Design and Implementation;
- Languages: Java (Primary), C (Primary), C++, Ruby, Python, SystemVerilog;
- Technologies: Unix, Git, OOP Design, GDB, Latex, AWS, Elasticsearch;

EXPERIENCE

• [Internship] Job Metadata Search Project at Amazon AWS Elemental

- Designed and implemented an internal tool that integrates into our team's codebase to allow extensive querying of available session information for our AWS service;
- Used multiple core AWS services to achieve high scalability, robust fault tolerance & handing, operating visibility, and straightforward continuous integration & development;
- Implemented high coverage unit testing and load testing based on existing framework; Wrote extensive design and operational documentation; Tool already in use in beta and ready for production environment by internship end date;

• [Project] Operating System Kernel Design & Implementation

- Designed and implemented POSIX-like operating system kernel capable of dynamic memory management, concurrency, synchronization, hardware interrupts, preemptive round-robin scheduling, context switching, paging, and exception handling; Designed for single-processor CPUs but can be easily ported to multi-processor CPUs;
- Written in x86_64 Assembly & C and tested with Wind River Simics simulation; Capable of running concurrent multi-threading tasks with reasonable scheduling efficiency, robustness, and preemptibility, including (provided) text editors, interactive console games, and memory stress tests;
- Course project for 15-410; Request access on Github;

• [Project] Java Regional File Synchronization Application (Ongoing)

- Long-term Java Project for Interactive TextSync & FileSync application using diff-trees, file system watchers, sockets, local caching and consistency measures, and file server implementation;
- Completed File & Directory Sync and TextPanels Sharing between multiple computers within local network;
- Working on improving directory synchronization over local network to help developers work together more seamlessly;
- Planned implementation for encryption, web support, gui, optimizing file system watchers; Considering adapting to AWS services later on for scaling;

• [Course] 15-440: Distributed Systems

- Learned in depth principles of Distributed Systems, including Protocols (TCP/UDP), End to End Logic, Caching and Prefetching, and Coordination & Communication;
- Gained experience with Serialization, Remote Procedure Call (RPC), Remote Method Invocation (RMI);
- Link to Projects: RPC Stub Implementation, Proxy Caching and Prefetching Implementation, Dynamic Scaling in Tiered Systems, Two-phase Commit Implementation; (all code can be shared privately by request)

Undergraduate: May, 2022 Senior

2020-2021

2021

2020-Current

2019-2020